

**SGU: 3x06**

**ENTROPY**

by

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[PREVIOUSLY ON STARGATE UNIVERSE]

FX - SPACE - SUPERNOVA

RUSH (V.O.)  
That is not a supernova

We see the wave of radiation washing over Destiny and devastating the planet below.

RUSH (V.O.)  
Somebody did this

We see the atmosphere of the planet burning away.

We see TJ and Wray watching from the observation deck as the planet burns below.

PARK  
We have to do something

CUT TO:

Scenes of Scott loading the alien 'children' into the shuttle.

CUT TO:

Scenes of the planet that the crew dropped the aliens off on.

CUT TO:

INT - DESTINY - BRIDGE

As they face the 'white' ship.

ELI  
They're scanning us!

CUT TO:

FX as the ship launches black hole weapons at Destiny. Destiny jumps away.

ELI (V.O.)  
They'll show up shooting next time.

RUSH  
It's only a matter of time. We have to assume they'll find us again.

CUT TO:

Park in her quarters. We see the alien child shoot her with its needle.

CUT TO:

Infirmary, we see it overrun with sick people.

RUSH (V.O.)  
There's nothing we can do. Whatever we throw at it, it just figures out, and re-adjusts itself to suit. There's no cure, and there never will be.

CUT TO:

Conference room.

RUSH (V.O.)  
It's like a virus, but it's not a virus.

FX Showing the alien 'virus' in the bloodstream, attacking and changing blood cells. We then change to another view where they aren't attacking and changing the blood cells.

ELI (V.O.)  
Those are the alien viruses, right?

(A beat)

So TJ is infected.

BRODY

But look -- they're not doing anything.  
They're not attaching to her cells.

(A Beat)

It's like they are happy just living  
there.

CUT TO:

ELI

Give me control!

Scott punches his console to pass control to Eli.

FX - SPACE

As Destiny jumps to FTL to avoid the incoming black holes.

FX - SPACE

As Destiny returns to normal space, really close to a star.

Almost immediately the alien ship jumps in and drops two more  
black holes.

CUT TO:

INT - DESTINY - BRIDGE

ELI

Here goes nothing...

CUT TO:

FX - SPACE

As Destiny dives towards the star. She pulls towards and goes  
under the camera as we watch the weapons bearing down on her.

CUT TO:

INT - DESTINY - BRIDGE

GREER

We're not supposed to go this deep...

SCOTT

Shields aren't going to hold much longer!

Eli doesn't answer, his face locked in grim determination.

YOUNG

Whatever you're going to do, do it now!

CUT TO:

FX - INSIDE THE STAR

BOOM! A supernova is born. We see it spreading out to engulf Destiny as we

FADE OUT

[FADE IN]

FX - SPACE above a planet that is russet in color.

Fade in a Legend. It reads:

PLANET EDEN

Legend fades out and is replaced by.

HOMEWORLD OF THE ANCIENTS

Legend fades out and is replaced by.

OVER 50 MILLION YEARS EARLIER

Legend holds on the screen as we move down to the planet. We see that it's a planet in bad shape. It's an old planet, and civilization hasn't been kind to it. We pull down to a mountain and then pull inside it to show an underground city.

Camera pulls into what is unmistakably a lecture-theater style room. A scientist PALMERUS is addressing the gathered crowd.

PALMERUS

Brothers, the time is close. The work is almost done.

(A beat)

The key to eternal life has almost been turned. We must be patient.

Another scientist, int the crowd, Tichallon, speaks up.

TICHALLON

There's no way of knowing that. We could be millions of years away from the next step in evolution.

PALMERUS

Ascension is at hand. I promise you that we will see it in our lifetimes. We just must keep working at it.

TICHALLON

While our species is dying before us?  
The fight with the Ori has brought us  
to the brink of extinction.

(A beat)

Not to mention what will happen if as-  
cension is real.

(A beat)

That kind of power should never be in  
their hands. And I doubt it should be  
in ours.

PALMERUS

Don't you understand? Without ascension  
we are doomed to extinction. Ascension  
is the cure. We have no choice.

As the argument continues, one man, AMELLIUS gets up to leave  
(we've seen this guy in the 'Ark of Truth' movie). He's followed  
by his friend ANTON

CUT TO:

INT - ANCIENT CORRIDOR - NIGHT

Note that the design language of this area is similar to that of  
Destiny. Lots of browns and granite-like textures, as well as  
'spiky' door openers.

A door opens, and AMELLIUS walks through, followed closely by  
ANTON.

ANTON

So you don't believe in ascension?

AMELLIUS

What makes you think that?

ANTON

Leaving the lecture was the first clue.

AMELLIUS

I do believe in ascension, but I don't believe we are close. There's not enough of the genetic pattern yet known.

(A beat)

We don't have enough diversity.

Note that both of these characters are Caucasian, and everyone we've seen so far is also Caucasian.

ANTON

You have a suggestion?

AMELLIUS

Not a suggestion. An answer. We have to spread across this galaxy.

(A beat)

Maybe even beyond this galaxy.

ANTON

And how will that help.

AMELLIUS

Evolution comes from natural selection. Natural selection comes from the combinations of genes that work in particular environments.

(A beat)

We only have one environment here.  
There are countless thousands of worlds  
out there.

ANTON

And if we were to seed them with our  
species.

AMELLIUS

We, as a species, would be exposed to  
countless environments.

(A beat)

We would evolve.

ANTON

And then, maybe we could ascend?

Amellius stops and looks back at him, saying nothing.

Anton is curious at Amellius' response, but says nothing.

ANTON

Of course, there's one problem.

(A beat)

How do we spread humans so wide across  
space and other worlds?

Amellius says nothing and just smiles.

CUT TO

INT - AMELLIUS LAB - NIGHT

Amellius and Anton are here with other scientists. It's a long lab, with lots of equipment. We pull back to show what he's demonstrating. It's a ring, about 12 inches in diameter. We see, at the far side of the lab is a similar ring, and beside it is sitting a dog.

AMELLIUS

Stable wormholes. They don't just give us faster than light travel. They gives us instantaneous travel across vast distances.

(A beat)

Instantaneous travel.

One of the scientists 'tsks' in disrespect. It's believed to be impossible.

Amellius glares at him for a moment before continuing. He picks up a small morsel. A dog treat.

AMELLIUS (CT'D)

The thing about wormholes is that they can be opened, and targeted across interstellar distances with great accuracy.

He picks up a portable console and punches in a command. The disc closest to him spins and then opens a wormhole in the way that we've been familiar with in bigger Stargates.

We see the puddle extend at the far side of the room, showing the event horizon.

AMELLIUS

This works by creating a stable wormhole between the two devices

The dog looks at the puddle in anticipation.

Amellius steps BEHIND the first 'mini' Stargate, and reaches down, putting the dog treat into it.

At the far side of the room, we see the treat drop out of the other 'gate', ready for the dog to enjoy.

AMELLIS

Gentleman, I present you the key to interstellar travel

(A beat)

The gateway to the stars.

An excited buzz settles on the watching scientists, they are thinking of the implications.

ANTON

The Stargate.

FADE TO:

FX - SPACE - ORBIT

Legend Reads

Twenty Years Later

We're back in orbit of Eden. We can see VAST space stations building ships. They have thousands of stargates, loading onto the ships.

We see a SHUTTLE (exactly like Destiny's) flying between these stations.

PULL IN on the shuttle.

INT - SHUTTLE - IN SPACE

A pilot is flying the shuttle, and AMELLIUS and ANTON are standing behind him looking out the windows.

ANTON

It is the great work of our time. These ships will spread throughout this galaxy and beyond.

AMELLIUS

And everywhere they stop, they'll set up a Stargate. Worlds that we leave people on will be connected to the rest of the Universe.

A beat while we look over the majesty of this job. Dozens of gigantic seed ships are almost ready.

ANTON

And other occupied worlds and civilizations will be able to connect with us.

AMELLIUS

Together we'll build a civilization that will stand the test of time, and which will make the dream of ascension possible.

The shuttle docks and they exit. Anton slaps his friend on the shoulder, and heads off in one direction.

Amellius watches him leave.

AMELLIUS

If only you knew the truth.

CUT TO:

INT AMELLIUS LAB - NIGHT

Amellius has a new lab, in orbit of Eden in the space docks that are building the Stargates and their seed ships. It's overlooking the intense activity.

He touches the screen on his console.

AMELLIUS

Computer, open project Amellius final.

The display projects something in the air in front of him. We don't see what it is, but the light from the projection reflects on his face.

AMELLIUS

And you, my beautiful ship, will be the real reason for these Stargates.

A beat as he looks thoughtful.

AMELLIUS

You're going to need a name.

PULL BACK as we show what he's looking at - a 3D projection of the schematics for a ship.

AMELLIUS

And that name will be

(A beat)

Destiny

We hold the display on the ship for a moment as we

FADE OUT:

[FADE IN:]

FX - SPACE - In The heart of a star

Brief recap from last episode. We see Destiny turning, and heading away from it's plunge into the star. We see the twin black holes, turning towards Destiny, but then being attracted into the core of the star.

CUT TO:

INT - DESTINY - BRIDGE

Eli hard at work at the controls.

YOUNG

Whatever you're doing, make it fast.

ELI

I know!

FX - OPTICAL DISPLAY on Eli's console.

We see a star at the center of the display, and an explosion. We see waves overlaying waves. Eli's working at matching them to find 'null zones' between them. He finds one and pulls its co-ordinates.

INT - DESTINY BRIDGE

ELI (CT'D)

Greer. Get to these co-ordinates. Fast.

AUDIO as Eli transfers teh co-ordinates to Greer's station.

GREER

Ok...

FX - SPACE -

As the black holes drop into the center of the star. We see the white ship high tailing it out of there, as Destiny pulls out of the corona like a bat out of hell.

We see the core of the star EXPLODE as the black holes enter it.

The initial FLASH of radiation moves out at FTL, hitting Destiny.

CUT TO:

INT - DESTINY - BRIDGE

As the wave of radiation hits. The ship is rocked. But-

GREER

Rear shields holding. But we can't take another hit like that.

CUT TO:

FX - SPACE - DESTINY

As the main explosion occurs on the star, throwing a massive plasma wave as an eject.

Destiny is moving as fast as she can, but the eject of the star is catching her.

PULL IN ON DESTINY as we see it getting closer and closer...

CUT TO:

INT - DESTINY - BRIDGE

TENSION as they see their impending death catching them.

YOUNG

Greer?

GREER  
Almost there...

(A beat)

Almost.

Hold for a long beat until-

GREER  
Now!

Eli punches his console and-

CUT TO:

FX - SPACE

As Destiny jumps to FTL and the eject passes her by...and the star explodes violently.

CUT TO:

INT - DESTINY - BRIDGE

(Note they're all sick and weak from the infection. The dialog should be interspersed with them coughing.)

YOUNG  
What just happened?

RUSH  
We shouldn't be able to FTL that close  
to a star!

ELI

We shouldn't. But we can.

(A beat)

It's gravity that stops us, but gravity has a wave-like effect.

RUSH

But the black holes destroying the core of the star change it's gravitational field.

ELI

But not right away. As it explodes, the core changes, but the center of mass is the same. So, for a short time, there are two centers of gravity.

(A beat)

And then the gravity waves interfere with each other.

RUSH

Creating null zones. Even if you're close to a mass, there's no gravity affecting the ship.

(A beat)

That's brilliant Eli.

YOUNG

Nice job.

ELI

And hopefully the small matter of a supernova will throw them off the scent, if it didn't already kill them.

Eli pauses a moment, and then looks back.

ELI

And now, I think I need to get back to trying to make a conversation with a sub-microscopic lifeform.

RUSH

All in a day's work.

He smiles, trying to catch Eli's eye, but Eli doesn't. If Rush is trying to warm up their relationship, Eli isn't having it.

YOUNG

Good idea.

CUT TO:

INT - INFIRMARY

TJ is working hard at trying to keep folks alive. Volker is there with her.

TJ

It's getting worse!

PULL IN on Wray. She's barely conscious, and ugly black boils are beginning to show up on her face.

TJ (CT'D)

How are you doing, Brody?

A beat while Volker gathers himself. We pull back to see Park on a gurney beside him. He puts his hand tenderly on her arm.

VOLKER  
(Distant)  
I've been better.

TJ sees how he's looking at Park. She can read his gesture.

TJ  
She's going to be fine.

BRODY  
Not if the rest of us don't make it.  
Not if Greer doesn't make it.

(A beat)

What if the three of you are all that's  
left?

TJ  
Not going to happen. Don't worry about  
her.

He smiles weakly and nods. Greer stumbles in. He's not doing  
well.

TJ  
Ronald.

GREER  
Yeah.

TJ

I hate to ask you this, but can you bring Lisa back to her quarters? She's doing ok, and I need the bed space here.

GREER

Yeah. But I'll need a little help. Volker?

Volker looks pained at the thought of going to Park's quarters with her boyfriend, but...

VOLKER

Of course

They load her onto a stretcher to return her to her quarters.

CUT TO:

INT - DESTINY - CORRIDOR

As Greer and Volker carry Park on the stretcher in awkward silence.

GREER

Doctor Volker

VOLKER

Yeah.

GREER

I'm not a smart man but-

(A beat)

I know.

VOLKER

Yeah.

GREER

It's ok man, it's cool.

(A beat)

But can you do something for me?

VOLKER

Yeah.

GREER

If I don't make it through this, and you do...

(A beat)

Can you just make sure she's happy? No matter what?

Volker stops walking. He looks down at park in the stretcher, and then back at Greer.

VOLKER

Of course.

(A beat)

And if you do make it?

GREER

The same. She loves you as a friend. Help her be happy, even when her boyfriend can't. Can you do that?

VOLKER

Yes.

(A beat)

Yes, I can.

CUT TO:

INT - DESTINY - BRIDGE

Brody is slumped over his console, and Young isn't looking much better. Scott is standing beside Eli at his console. Eli can barely keep himself working.

ELI

I'm not a biologist but-

(He coughs)

I've been able to synthesize the compounds that they use to communicate.

There are some basic molecules that are in common across all of them.

(He coughs again, longer and harder this time)

And the information is attached to that molecule. All I could do is send an empty molecule at them.

SCOTT

Like an FOF.

(A beat)

Friend or Foe. It's a signal that we use in combat so we know who is a friendly and who isn't.

ELI

If I send them an empty, they turn around and send it back.

(A beat)

With something. I send that back and-

(A beat)

It's like a messaging protocol.

SCOTT

But what does it say?

ELI

I have no idea. But it works.

SCOTT

I don't know what to do with this. If you can't figure out how to talk to them-

Eli stops him by putting his arm on Scott's.

ELI

I have an idea...

CUT TO:

INT - DESTINY - INFIRMARY

TJ is here with most of the crew now. Wray is totally unconscious. Chloe is slumped on the floor.

Scott runs in. He is in a hurry, but that doesn't hide his stunned shock. He sees Chloe and his face melts.

TJ

How are they on the bridge?

Scott shakes his head as a 'no'. The message is apparent.  
They're not doing well.

SCOTT

No time to explain this, but we got to  
get out of here.

(A beat)

We're going to have to abandon Destiny.

And we FADE OUT:

[FADE IN:]

FX - SPACE - ORBITAL SHIPYARDS

As we look at the great work of construction coming to an end. We see seed ships finish loading their cargo of gates, and moving off away from the shipyard before jumping into FTL.

PAN BACK to see all this happening through a window as Amellius looks on.

Legend Reads

50 million years earlier

Legend fades and is replaced by

10 months before Destiny's launch

INT - AMELLIUS OFFICE - SPACE

As Amellius walks away from the scene of the seedships launching. He has his hands clenched behind his back as he is deep in thought.

There's a CHIME and he approaches his console. He waves his hand over it, and a holographic figure projects. It's a woman, dressed all in white, and clearly a medic of sorts.

WOMAN

He's asking for you.

(A beat)

You should come.

Amellius nods. He knew this day was coming. He just wished it could have come a little later.

CUT TO:

FX - SPACE - SHUTTLE

As a Destiny-style shuttle flies to the planet below. PULL IN and through the cockpit glass to see Amellius looking down at the planet. A tear crawls down his cheek as we-

CUT TO:

INT - HOSPITAL - NIGHT

As we are now in Eden's underground cities. Amellius enters the room containing ANTON. His friend is lying on a bed, surrounded by medical equipment. A DOCTOR is there too.

The doctor sees Amellius enter, and shakes his head slightly. There's no hope for Anton.

ANTON  
(weakly)

My friend. My friend.

Amellius stands by Anton's bed and takes his hand.

AMELLIUS  
More than just a friend. You know that  
by now.

Anton smiles and nods weakly, turning away to cough.

ANTON  
I guess I didn't live long enough for  
them to solve ascension, eh?

He laughs weakly, and then pauses a beat.

ANTON  
(Ct'd)

I knew you were right my friend. I know  
that the only way to understand ascen-  
sion is to diversify.

AMELLIUS

So you spent your fortune and your influence and everything in making this project work. If only you could live to see it finish.

ANTON

None of us will live to see it finish. Not until ascension happens, you know that.

AMELLIUS

Yes, my friend, but-

(A beat)

Ascension is a dead end in itself. There has to be more. But-

He pauses a moment, searching for the words. His friend is looking into his eyes. Amellius word's are bizarre -- ascension is not enough!

AMELLIUS

But I wish they could have made ascension work before today. That way you could live long enough to see it done. And that way you and I could avoid the trap.

ANTON

My oldest and greatest friend. I always knew there was more to your plan. You have to wait until I'm on my deathbed to tell me?

Amellius nods. He's saddened, but resolved.

AMELLIUS

Anton. I wish I could have told you,  
but-

(A beat)

It's too hard.

He leans over and whispers something in Anton's ear. Anton's eyes widen as he looks back.

ANTON

You would think such a thing? You would  
do such a thing?

(A beat)

Maybe it's better I die today.

Amellius nods sadly. He's about to speak but Anton raises his hand to his lips.

ANTON

(Ct'd)

Go find your destiny. Go find all of  
our destinies.

He turns away. He has said all that is to be said. Amellius stands up to leave the room. He pauses at the door to look back at his friend's dying body.

He smiles a little, thinking of all the good memories.

AMELLIUS

Goodbye, my friend.

Amellius leaves, and we PULL IN on Anton in his bed. He is still, his breathing is rasping, but his eyes are staring straight ahead. He's struck by the epiphany of what Amellius whispered to him.

ANTON

I'll see you on the other side.

He laughs a little, weakly, and then BEEEP, as the equipment registers him flatlining.

Anton dies.

CUT TO:

INT - CITY CORRIDOR

As Anton is walking through it, frantic. He's lost the only person he loves. He's losing himself, but he must hold on for the sake of the project. He looks at it all, the city, the people, the work towards ascension and he laughs and cries at the same time.

FADE TO:

FX - SPACE - ORBITAL STATION

Legend reads:

10 months later

The orbital station is a ghost of its former self. We see the gantries where ships were constructed and loaded with Stargates. It's all empty now, save for one, where a final ship is going through it's phases. We've seen this ship before, millions of years later. It's Destiny.

Follow a SHUTTLE as it approaches and docks with Destiny.

INT - DESTINY - SHUTTLE DOORS

As the doors open and Amellius steps out. He looks different from before. Hardened, tougher, more single minded.

INT - DESTINY - BRIDGE

As Amellius enters and looks over everything. He grunts satisfaction. It seems right. It's ready for a crew someday. But not today.

AMELLIUS

Destiny?

A console lights up near him. He approaches it and starts to use it. He's running diagnostics.

AMELLIUS

Good. Then you are ready to launch.  
Only one more thing to do.

He leaves the bridge.

INT - DESTINY - CORRIDOR

As Amellius walks down it and approaches a door. He opens the door and we pan round to see-

The chair room.

INT - DESTINY - CHAIR ROOM

As Amellius enters. He sits in the chair and the clamps go down around his head. We see it start to drill into his skull as we pull back. We hear a SCREAM as we-

CUT TO:

FX - DESTINY - SPACE

As Destiny pulls out of the space dock and begins it's long journey across millions of years.

CUT TO:

FX - SPACE - DESTINY

Present day Destiny, hanging in space, looking the worse for wear after all she's been through. PULL IN to show the shuttle launching.

CUT TO:

INT - DESTINY - SHUTTLE

As we see Scott at the controls, and TJ standing beside him. They're looking forward.

SCOTT

When we first encountered them, they scanned us twice.

(A beat)

The first was to check for lifeforms such as our own, and to see if there was any level of infection.

TJ

And the second was to see if the particular pathogen was present?

SCOTT

Yeah. At that moment they opened fire. They saw that the virus was among us.

TJ

If they come back-

SCOTT

Our only hope is that they do the same. Scan this shuttle and see that you and I are here. That the pathogen is here, but that we've begun to understand the cure.

TJ

It's a long shot.

SCOTT

But it's the only one we have.

(A beat)

And if it doesn't work-

He pauses, trying to find the words.

SCOTT

(Ct'd)

And if it doesn't work, we fly real close to them, so if they drop their weapons, we'll make sure that we take them with us.

(A beat)

Sorry. It's a potential one way mission, and you should have been given a chance to-

TJ

Forget it. I understand the stakes. If they scanned and there was only 1 uninfected person aboard, they may not count it. But if there's more than 1-

SCOTT

Yeah. That's what Eli said too.

TJ

I hope they show up soon.

SCOTT

I hope they don't show up at all.

TJ

They outnumber us, and they're more advanced than us. They're obviously desperate to prevent this thing from spreading - to the point that they'd destroy a star.

(A beat)

And if we have found the first step in curing it, they may be able to go the rest of the way, and find the cure for our crew.

(A beat)

So, yeah, I hope they do show up.

SCOTT

Be careful what you hope for-

(A beat)

Something's jumping in.

CUT TO:

FX - SPACE

We see Destiny's shuttle, and then the white alien ship jumps in. It completely dwarfs the shuttle as we-

FADE TO COMMERCIAL.

[FADE IN:]

FX: SPACE

As the massive white ship is looming over Destiny. The shuttle is like an insect between the two ships. We PULL IN on the shuttle, through its cockpit to see Scott and TJ in it.

TJ

They're not shooting.

SCOTT

Yeah, maybe they're surprised by Destiny not running this time

(A beat)

Hopefully they're taking their time to check things out-

He is interrupted by a strong, loud, ringing noise.

TJ

(shouting over the noise)

High powered scan. Like before, but at this distance-

We can see the giant ship outside the windows. It's blocking everything out.

The sound cuts out.

SCOTT

Reaying engines. If this doesn't work out-

TJ

Never thought I'd go down like this.

SCOTT

Nor I. Always thought I'd run screaming into the face of danger to protect my loved ones...

(A beat)

A guess that's what this could be.

Another scan hits, this time even LOUDER. Scott and TJ cringe in their seats, covering their ears with their hands. As immediately as it started, it stops.

Scott recovers quickly and scans the controls. He starts gunning the engines.

TJ

Any sign of them firing?

SCOTT

Not yet, but...

(A beat)

Oh no! They're opening the bay doors...

FX : SPACE -

As the doors of the alien ship open. It looks as before, that they are getting ready to drop the black hole weapons.

Take it SLOW, increasing TENSION as they open. PULL BACK behind the shuttle as we see the shuttle engine's fire up. She's getting her suicide run ready-

CUT TO:

INT - SHUTTLE - COCKPIT

SCOTT

Lieutenant Johansen. It's been a pleasure.

She puts her hand on his shoulder.

TJ

The pleasure's all mine.

He guns the engines, and the shuttle aims at the alien ship, as fast as it can go. We see this through the glass of the cockpit, and through the SOUND of the inside of the shuttle. We see the doors finishing opening and-

Everything goes WHITE.

CUT TO-

FX - SPACE -

The shuttle is close to colliding with the alien ship, but is 'beamed away' with FX that looks a lot like Asgardian beaming technology.

CUT TO-

INT - SHUTTLE - COCKPIT

As Scott has raised his hands over his face, and the shuttle LURCHES to a stop.

TJ

What the?

SCOTT

(confused, but recovering quickly)

They beamed us away.

(A beat)

Energy reserves are almost zero.

TJ immediately goes to a console herself.

SCOTT

(Ct'd)

Can you get a fix on our location.

A beat as TJ is working on the console. She stops and looks up at Scott, realization in her eyes.

SCOTT

What is it?

TJ

We're a few kilometers from Destiny.  
They left us enough power to dock, and  
not much else.

SCOTT

So they're trying to tell us that they  
now come in peace?

She shrugs, and looks out the windows as Scott is manoeuvring the shuttle to dock with Destiny. We see the white ship outside, and are reminded of its size.

TJ

I sure hope so.

CUT TO:

FX - DESTINY

As the Shuttle docks.

CUT TO:

INT - DESTINY - CORRIDOR

As the shuttle doors open and TJ and Scott emerge from them.  
The walkie talkie chimes.

PARK (V.O.)  
Who is that? In the shuttle?

SCOTT  
Dr Park? This is Matthew Scott, and I'm  
with T.J. where are you?

TJ  
You're awake?

PARK  
Yeah, and that's not all. Meet me in  
the gateroom. Get there as fast as you  
can.

Scott and TJ glance at each other, and with a little shrug  
they're off and running towards the gateroom.

CUT TO

INT -- DESTINY - GATEROOM

As Park is standing at the rear of the gateroom. Camera is in  
the location of the gate, looking at her, and we see Scott and  
TJ run in from the corridor behind.

TJ  
Doctor Park?

She turns and smiles. She can see them.

TJ  
(Ct'd)

You can see?

Park smiles broadly.

PARK  
It's a miracle!

The two women hug and cry as Scott stands beside them, smiling.

They are interrupted by-

Incoming Wormhole!

Scott runs behind the console.

SCOTT  
Unidentified wormhole.

(A beat)

It's coming from nearby.

PARK  
The alien ship.

The dialing finishes, the puddle forms and stabilizes. Scott and TJ stand in front of Park, weapons at the ready. Doing their duty until the last...

A beat, and then-

A LARGE alien steps through the gate. It's about 12 feet tall. It's followed by another, and then several more. We recognize the three aliens from the previous episode.

PARK

They're beautiful.

TJ

They're scary.

Another alien steps through the gate. He's containing what looks like an ordinary, but large aerosol. He walks down the ramp and over to the vents. He empties the aerosol into them and turns back to the 'lead' alien. He nods.

The lead alien walks over to Scott and TJ, towering over them. His voice is very low frequency and bass. It's hard to make out individual words.

SCOTT

As long as he doesn't put that mask on again-

The long-haired, female-looking alien walks over to the control console. She extracts a tool from her pack and uses it to interface with the console. Park walks over and stands beside her.

The alien looks down on Park who smiles back up at her.

PARK

I know they're friendly.

SCOTT

These guys blew up a star. Just sayin'

The alien continues working as we follow Park's POV to see what she's doing.

PARK

I don't believe it.

(A beat)

She's unlocking all Destiny's master codes. She's opening it all up.

SCOTT

They're here to take the data?

He moves his weight slightly to raise his gun. The lead alien looks at him with a gaze that says 'do your worst'

A beat and then-

PARK

No.

(A beat)

They're opening it up for us.

The female alien looks at Park and nods at her. It then looks at the lead and mumbles something.

The lead alien starts to speak and-the computer translates!

LEAD ALIEN

You have helped us.

(A beat)

You are the right people, in the right place, at the right time.

(A beat)

The time is coming soon. When you need us, we will be here.

He nods towards the humans, and towards the female. The female looks at Park and reaches up to touch her eyes before bowing slightly and leaving. They call up the gate and leave.

SCOTT

Did we just survive?

TJ

Looks that way.

FADE TO:

INT - DESTINY - MESS HALL

It's a little later, and the crew are recovering. The senior staff have gathered at the mess hall. They're centered around Park, TJ and Scott. Their cure is miraculous and a victory for a crew that needs a victory.

ELI

The aliens that we rescued were able to cure Park's blindness. That's Karma for you.

TJ

And not just her. My condition is gone.

(Tears roll down her cheek)

SCOTT

And I got a new tooth.

(Smiling)

RUSH

The virus is such a killer that they must have evolved a methodology for fixing cells back to their original state in order to resist it.

TJ

And a byproduct of that is curing ailments and illnesses.

(A beat)

And broken teeth.

RUSH

Millions of years ago, when the ancients ascended, it was in reaction to an incurable plague that swept across the galaxy.

(A beat)

I think it's the same plague. Even the ancients couldn't cure it.

ELI

But we did?

RUSH

No. But we were lucky enough to be in the right place at the right time. We were able to find out the nature of the plague-

ELI

That it's an intelligent lifeform-

RUSH

And that was enough for the aliens to stop their sterilization, and start finding communication with the lifeform to put it into remission. To resist the damage from it's communication. Eli, you found the key-

ELI

And they turned it.

YOUNG

Have you been able to make out anything from the data they opened up from Destiny?

RUSH

Yes. There's a lot, and we'll need time, but-

(A beat)

But the first thing is that there's a lot of information about what I would have thought is an innocuous subject.

ELI

Entropy.

GREER

What?

RUSH

Entropy. It's a concept in thermodynamics, that in a nutshell says that there's limited energy in the Universe. As the Universe expands, at some day there'll be a time when the energy is

spread evenly, with no stars, no galaxies, no nothing.

(A beat)

That's how physics says the Universe will end.

PARK

But that's a long way off. Today is the time to party!

She holds up a drink and laughs. The others laugh along with her.

CUT TO:

INT - DESTINY - RUSH'S CHALK CORRIDOR

Rush is working here, mumbling to himself, and drawing equations.

RUSH

Entropy. Time.

(A beat)

CMBR.

He shakes his head and looks at his notes. He shakes his head and turns away from the camera.

There's a FLASH of light and the feeling that someone is here.

We see a hand reach out for Rush who turns around to meet it.

Now we see from Rush's point of view.

It's Amellius!

RUSH

Who-

He's cut off by Amellius' smile.

AMELLIUS

Doctor Rush, I presume?

(A beat)

I've been waiting for you a long time..

And we FADE OUT: